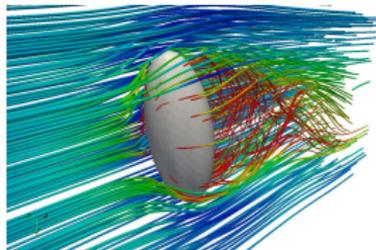


MODELLING OF GAS-SOLID TURBULENT CHANNEL FLOW WITH NON-SPHERICAL PARTICLES WITH LARGE STOKES NUMBERS

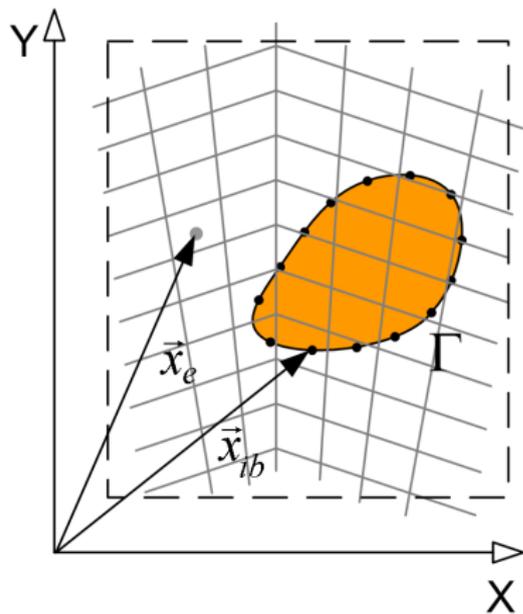
Berend van Wachem
George Mallouppas, Fan Zhao, Marian Zastawny



Cost Action FP1005
October 13 2011

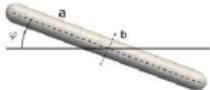
- “True” DNS for non-spherical particles to generate a database with lift, drag, torque, torque.
- LES of turbulent channel flow (Kussin & Sommerfeld, 2002) with point particles using the database.
- New large-scale Quaternion integration framework to update to particle positions, taking into account collisions and orientation.
- Conclusion: Rough walls have a big effect for spheres, even bigger for non-spherical particles.
- Conclusion: Disc-shaped particles flow more “steady” than fibre-shaped particles.

DNS - IMMERSED BOUNDARY METHOD

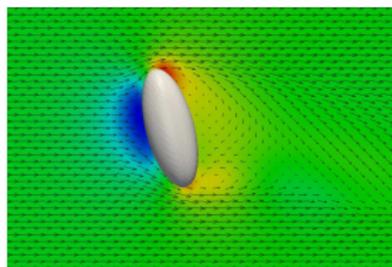
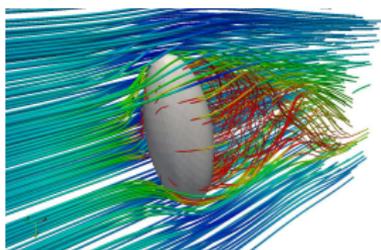


- Fluid domain is represented by an Eulerian grid.
- A Lagrangian grid represents the solid-fluid interface
- Non-distributed force method, Mark and van Wachem (2008), van Wachem and Oliveira (2010).
- Implicit and 2nd order accurate.
- Geometric restriction: closed and solid bodies.

PARTICLE SHAPES

shape	sphericity	proportions	size
sphere	1		$d = 200 \mu m$
			
ellipsoid	1	0.88	$\frac{a}{b} = \frac{5}{2}$ $a = 368 \mu m$ $b = 147 \mu m$
			
fiber	1	0.70	$\frac{a}{b} = 5$ $a = 510 \mu m$ $b = 102 \mu m$
			

RESULTS: DNS SIMULATIONS



$$C_D(\varphi) = C_{D,\varphi=0^\circ} + (C_{D,\varphi=90^\circ} - C_{D,\varphi=0^\circ}) \sin^{a_0} \varphi$$

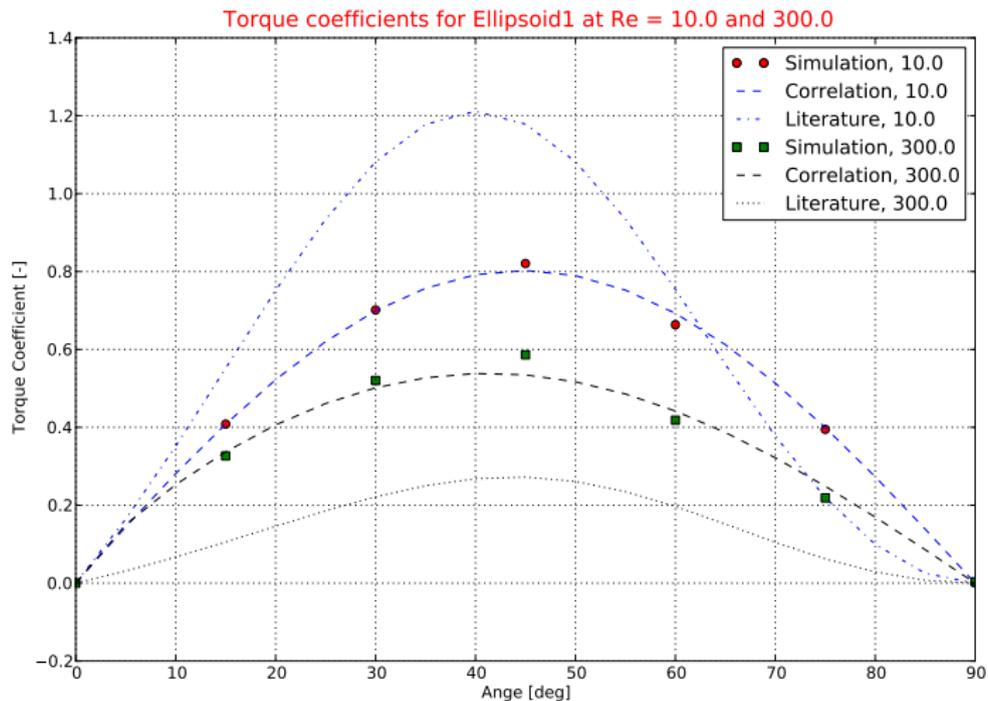
$$C_{D,\varphi=0^\circ} = \frac{a_1}{Re^{a_2}} + \frac{a_3}{Re^{a_4}}$$

$$C_{D,\varphi=90^\circ} = \frac{a_5}{Re^{a_6}} + \frac{a_7}{Re^{a_8}}$$

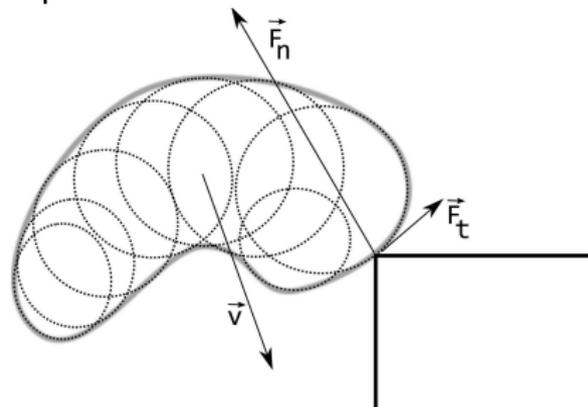
$$C_L = \left(\frac{b_1}{Re^{b_2}} + \frac{b_3}{Re^{b_4}} \right) \sin(\varphi)^{b_5+b_6 Re^{b_7}} \cos(\varphi)^{b_8+b_9 Re^{b_{10}}}$$

$$C_T = \left(\frac{c_1}{Re^{c_2}} + \frac{c_3}{Re^{c_4}} \right) \sin(\varphi)^{c_5+c_6 Re^{c_7}} \cos(\varphi)^{c_8+c_9 Re^{c_{10}}}$$

RESULTS FROM DNS



contacts are found through "spheres":



Hertzian contact model:

$$\mathbf{F}_n(t) = K_n(t)\delta_n^{\frac{3}{2}}(t)\mathbf{n}(t)$$

$$\mathbf{F}_t(t) = \min(\mu\mathbf{F}_n(t), K_t(t)\delta_t(t))$$

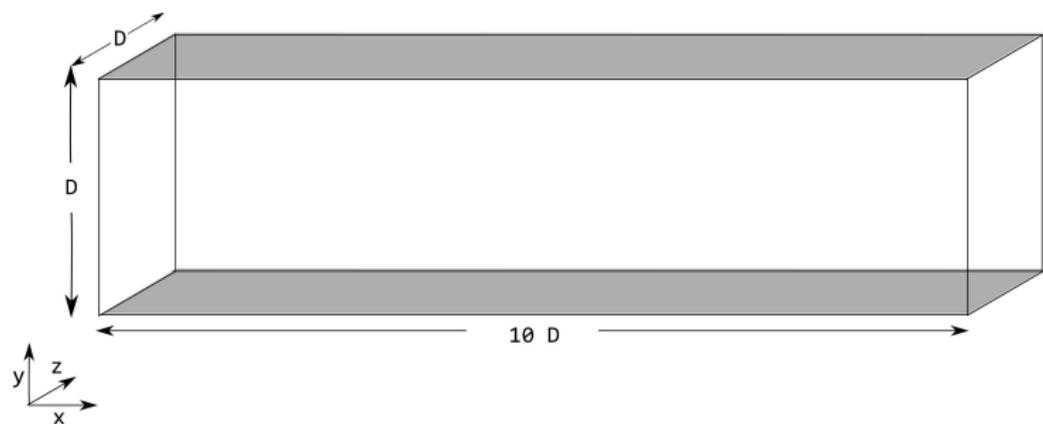
Quaternion update:

$$\mathbf{q}'^{n+1} = \tilde{\mathbf{q}}'^{n+\frac{1}{2}}\mathbf{q}^n$$

$$\tilde{\mathbf{q}}'^{n+\frac{1}{2}} = \left[\cos \frac{\|\boldsymbol{\omega}'^{n+\frac{1}{2}}\| \Delta t}{2}, \right. \\ \left. \sin \frac{\|\boldsymbol{\omega}'^{n+\frac{1}{2}}\| \Delta t}{2} \frac{\boldsymbol{\omega}'^{n+\frac{1}{2}}}{\|\boldsymbol{\omega}'^{n+\frac{1}{2}}\|} \right]$$

$$\boldsymbol{\omega}'^{n+1} = \tilde{\mathbf{l}}'^{n+1} \times \mathbf{L}^{n+1}$$

SIMULATION DOMAIN

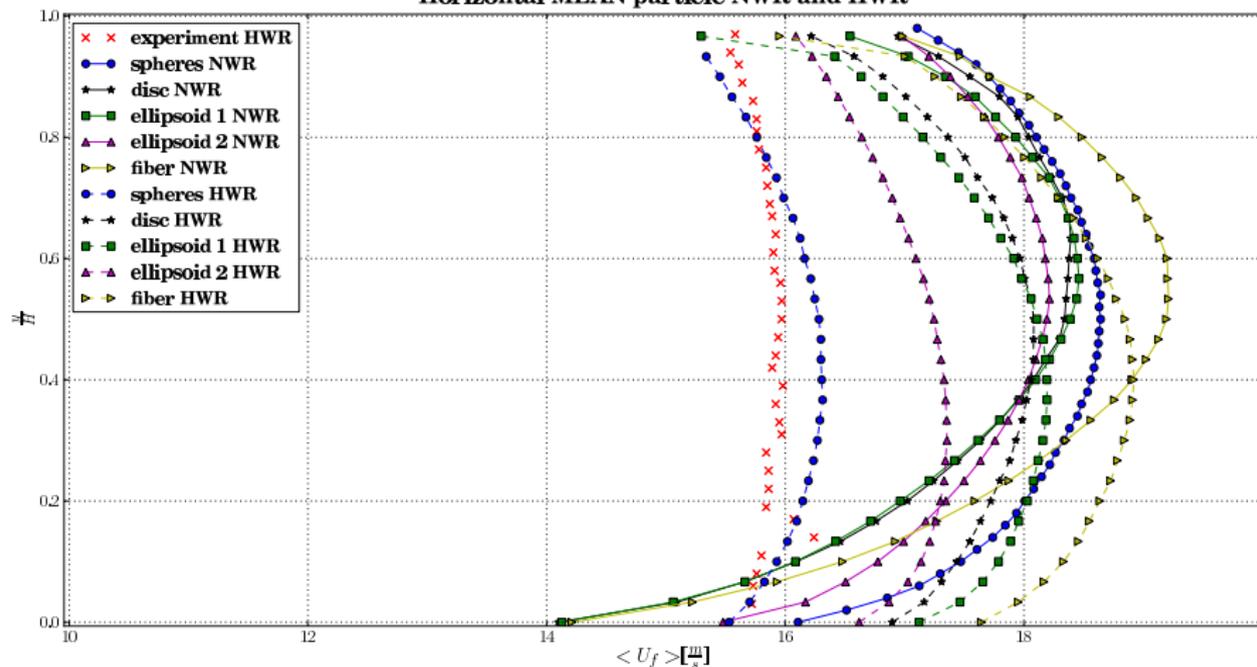


D	d_p	m	Re_D	$\langle U \rangle$	St
35 mm	200 μm	1.0	42,000	19.7 m/s	52

Kussin and Sommerfeld (2002)

NON-SPHERICAL PARTICLES

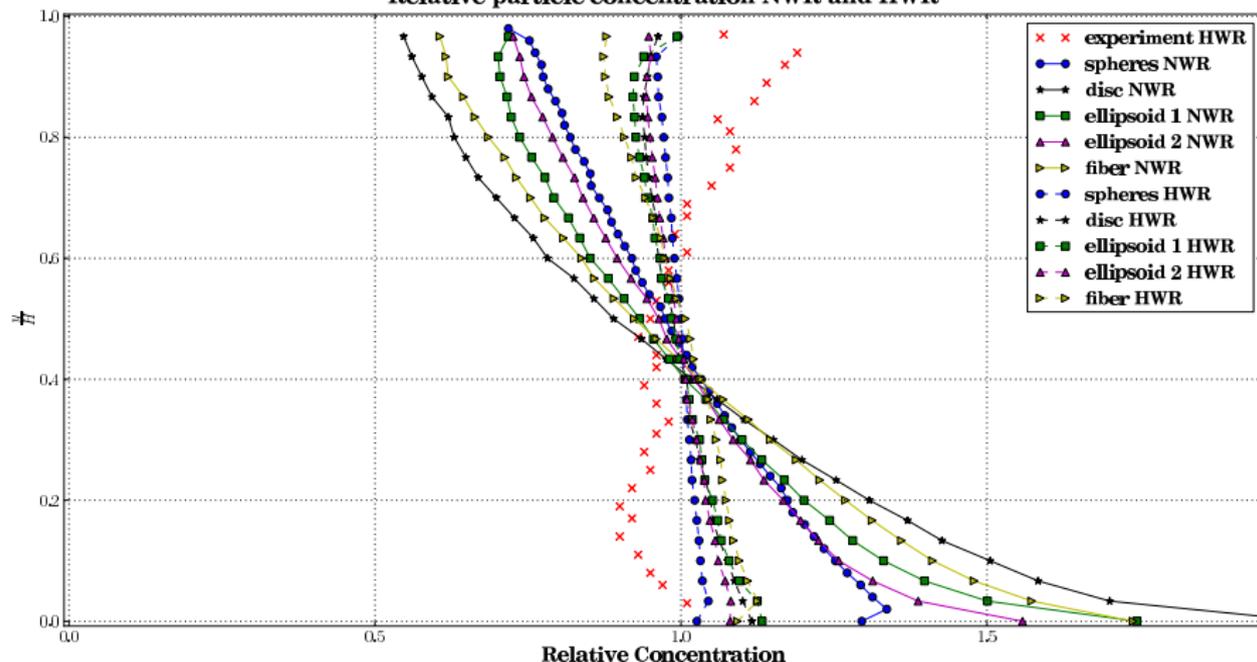
Horizontal MEAN particle NWR and HWR



average velocity of particles vs channel height

NON-SPHERICAL PARTICLES

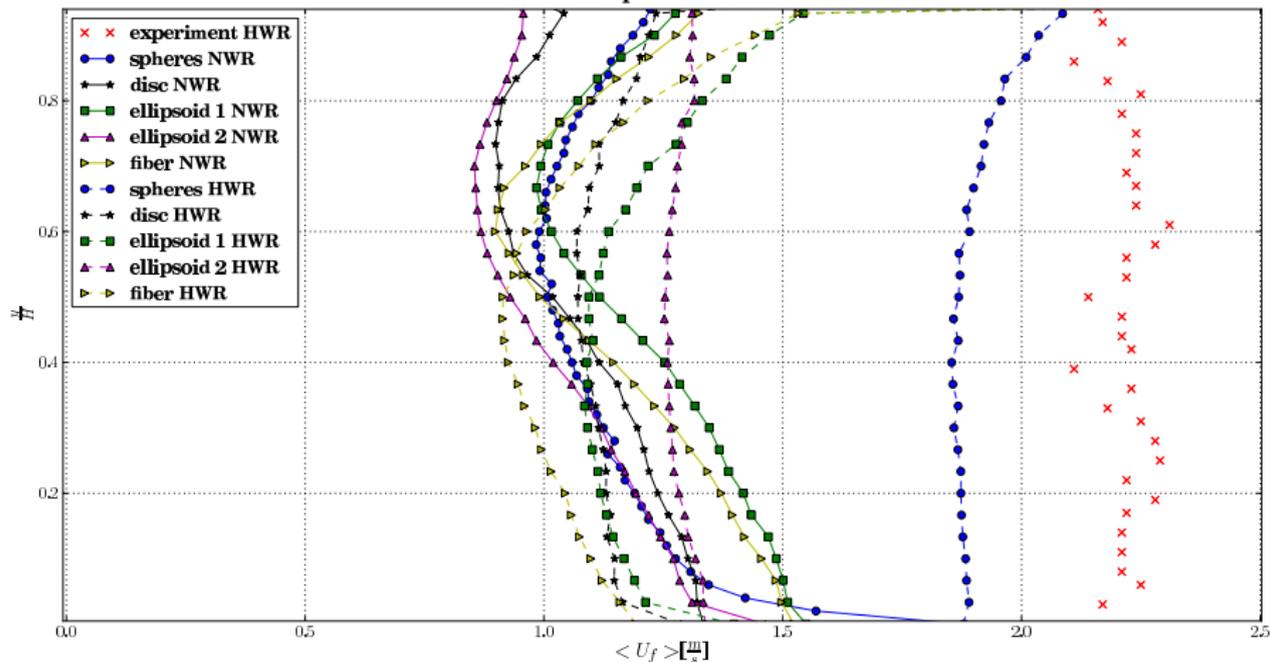
Relative particle concentration NWR and HWR



Concentration of particles vs channel height

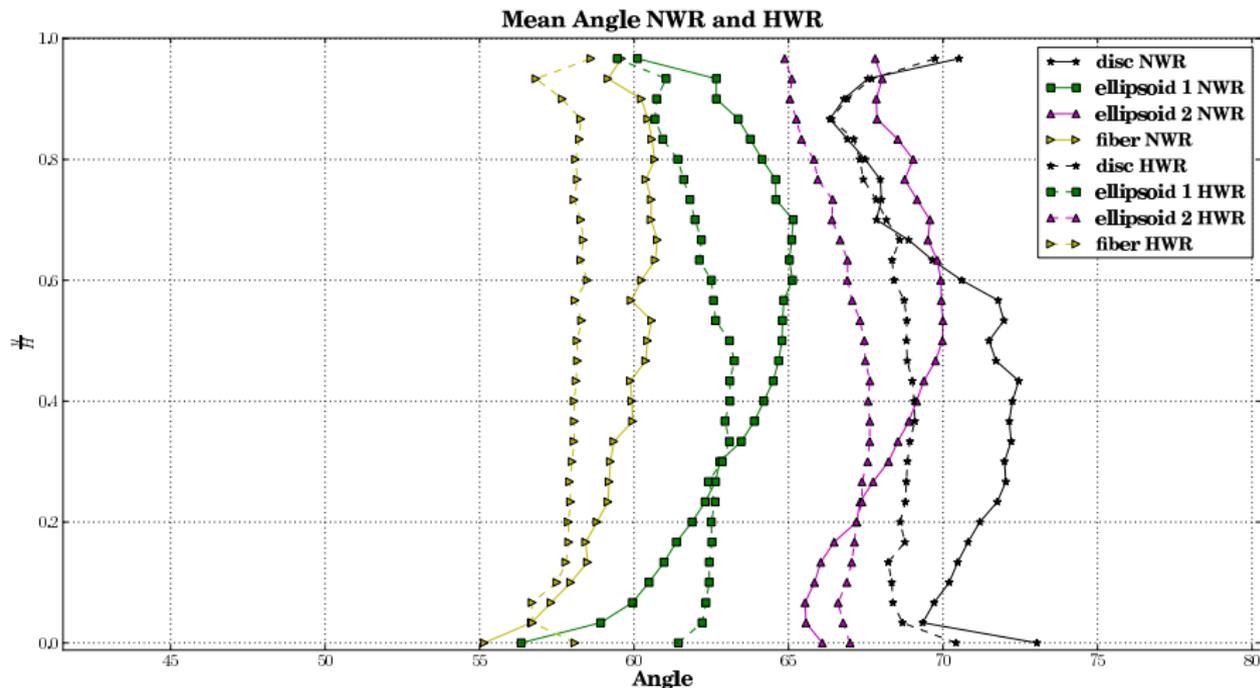
NON-SPHERICAL PARTICLES

Horizontal RMS particle NWR and HWR



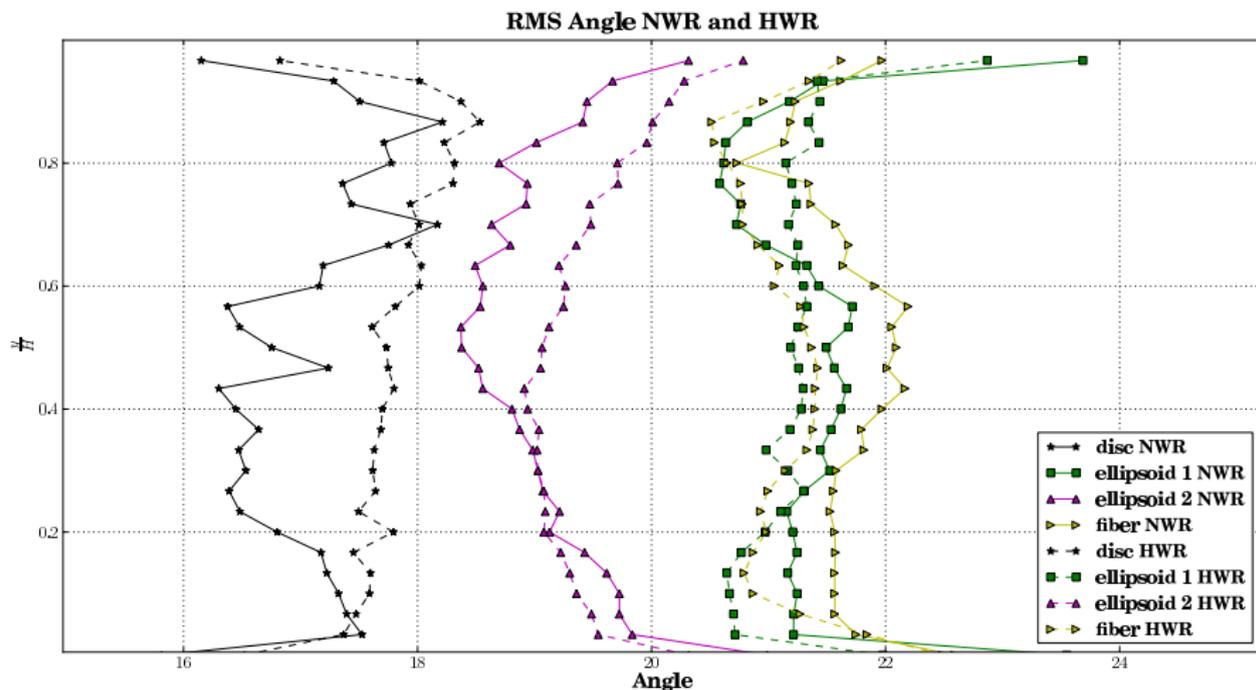
RMS velocity of particles vs channel height

NON-SPHERICAL PARTICLES



Angle of particles vs channel height

NON-SPHERICAL PARTICLES



RMS of angle of particles vs channel height

- “True” DNS for non-spherical particles to generate a database with lift, drag, torque, torque.
- LES of turbulent channel flow (Kussin & Sommerfeld, 2002) with point particles using the database.
- New large-scale Quaternion integration framework to update to particle positions, taking into account collisions and orientation.
- Conclusion: Rough walls have a big effect for spheres, even bigger for non-spherical particles.
- Conclusion: Disc-shaped particles flow more “steady” than fibre-shaped particles.